Questions Typically Asked by Policy Makers

SEPTEMBER 2002 (FELVER)

WHAT COMPARED TO WHAT?

- Trendlines "Before and after" or forecasting data
- Bar charts One item measured against another
- Combination charts Data measured against a target or another type of variable, used for performance measures

WHAT DOES THE UNIVERSE LOOK LIKE?

- Pies The whole and the pieces
- Images One out of how many?
- Area charts The trendline is filled in to give a better idea of the whole

WHAT DOES A PIECE OF THE UNIVERSE LOOK LIKE?

■ Linked pies — A piece of the whole

WHAT DOES IT LOOK LIKE IN SPACE OR TIME?

- Space Maps (relationships)
- Time Timelines

HOW DOES THE WORLD WORK?

- Flow charts Work study analysis
- System diagrams Information technology, plumbing

THE COMPASSIONATE

Photos — Program participants, the facility, the outcome

The Principles of Effective Graphics

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EFFECTIVE GRAPHICS

- Are readily understood by the reader
- Are relevant to the world we live in
- Are timely
- Are formatted with a sense of balance and proportion, clarity of design
- And have integrity (data/analysis)

COLOR

- Blue is basic
- For slides, white and yellow work well for text
- Red provides emphasis
- Green provides an additional color
- Strong colors convey a sense of confidence in your data
- Red may convey a sense of alarm when used for numbers
- Use gradient shades when showing incremental transition in data or scale
- Use consistency in color throughout a presentation or publication

BLACK AND WHITE

- For data points, use black for most significant piece of data
- Use white for least significance
- Use gradients for transition
- Avoid too many shades of gray

TEXT

- Upper case is unfriendly
- Lower case is friendly
- Avoid overuse of upper case text, italics, underlines, and combinations of these

FONTS

- Fonts with straight edges work well for headlines, tables, and bold text
- Fonts with curved, flowing edges work well for text in general
- Avoid using more than two fonts in any publication

SIZE AND SPACE

- Main headings, subheadings, and text each decrease by 30 percent
- Never deviate from the grid

Tufte in Brief

(FELVER, SEMINAR NOTES)

THE BASIC CHALLENGE

Displaying multi-dimensional information on a flat surface. Concepts are complex, thus
difficult to convey via the one-dimensional media of paper and print

THE BASIC QUESTION

 What are we comparing to what? In analysis, visual displays should draw a comparison or show cause and effect. We are answering visual questions. The principles of thinking follow a visual path.

CONTENT DRIVES DESIGN

 Not the reverse. Direct labeling or good design can solve half of all problems. 1+1=3. Less is more.

THE ARCHITECTURE SHOULD BE SIMPLE, THE CONTENT RICH

- These principles are universal, transcending time and culture:
 - 1. Avoid "chart junk" (3-D charts, needless gridlines, extra words, glaring colors)
 - 2. Display thoughts together
 - 3. Use high resolution, good contrast, clear design

THE FINAL MERIT OF THE ANALYSIS RESTS ON ITS SUBSTANCE

• The data must be credible. If the data is credible and the architecture is good, the message will carry.